

Searched circled L #'s

	Type	L #	Hits	Search Text	DBs
1	BRS	L1	3162	(filter\$3 same (PES or (position ADJ error) or ((offset or displacement or distance) NEAR15 track)))	USPAT
2	BRS	L2	1071	L1 and (disk or disc)	USPAT
3	BRS	L3	62	L2 and (((crash\$3 or interact\$3 or contact\$3) NEAR5 (head or transducer) NEAR5 (disk or disc or medium or media or surface)) or (head-disk ADJ crash\$3) or (head-disk ADJ interact\$3) or (head-disk ADJ contact\$3))	USPAT
4	BRS	L4	1123	(filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) and (disk or disc)	USPAT
5	BRS	L5	62	L4 and (((crash\$3 or interact\$3 or contact\$3) NEAR5 (head or transducer) NEAR5 (disk or disc or medium or media or surface)) or (head-disk ADJ crash\$3) or (head-disk ADJ interact\$3) or (head-disk ADJ contact\$3))	USPAT
6	BRS	L6	271	(filter\$3 NEAR5 (PES or (position\$3 ADJ error))) and (disk or disc)	USPAT
7	BRS	L7	2	L6 and ((head-disk ADJ crash) or (head-disk ADJ interaction) or (head-disk ADJ contact))	USPAT

	Type	L #	Hits	Search Text	DBs
8	BRS	L8	62	L4 and (((crash\$3 or interact\$3 or contact\$3) NEAR5 (head or transducer) NEAR5 (disk or disc or medium or media or surface)) or (head-disk ADJ crash\$3) or (head-disk ADJ interact\$3) or (head-disk ADJ contact\$3) or (head-disc ADJ crash\$3) or (head-disc ADJ interact\$3) or (head-disc ADJ contact\$3))	USPAT
9	BRS	L10	17	((filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) same ((sway\$3 or oscillat\$3 or swing\$3 or fluctuat\$3 or vary\$3 or vari\$5) NEAR10 (head or transducer) NEAR10 (track or center or centerline))) and (disk or disc)	USPAT
10	BRS	L11	743	(filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) and (disk or disc)	US-PGPUB
11	BRS	L13	4	((filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) same ((sway\$3 or oscillat\$3 or swing\$3 or fluctuat\$3 or vary\$3 or vari\$5) NEAR10 (head or transducer) NEAR10 (track or center or centerline))) and (disk or disc)	US-PGPUB

	Type	L #	Hits	Search Text	DBs
12	BRS	L9	62	L4 and ((crash\$3 or interact\$3 or contact\$3) NEAR5 (head or transducer) NEAR5 (disk or disc or medium or media or surface))	USPAT
13	BRS	L14	19	((filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) same ((sway\$3 or oscillat\$3 or swing\$3 or fluctuat\$3 or vary\$3 or vari\$5 or resona\$4) NEAR10 (head or transducer) NEAR10 (track or center or centerline))) and (disk or disc)	USPAT
14	BRS	L12	23	L11 and ((crash\$3 or interact\$3 or contact\$3) NEAR5 (head or transducer) NEAR5 (disk or disc or medium or media or surface))	US- PGPUB
15	BRS	L15	6	((filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) same ((sway\$3 or oscillat\$3 or swing\$3 or fluctuat\$3 or vary\$3 or vari\$5 or resona\$4) NEAR10 (head or transducer) NEAR10 (track or center or centerline))) and (disk or disc)	US- PGPUB
16	BRS	L16	10	(filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) and (disk or disc)	EPO

	Type	L #	Hits	Search Text	DBs
17	BRS	L17	78	(filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) and (disk or disc)	JPO
18	BRS	L18	95	(filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) and (disk or disc)	DERWEN T
19	BRS	L19	38	(filter\$3 same (PES or (position\$3 ADJ error) or ((offset or displacement or distance) NEAR15 track))) and (disk or disc)	IBM_TD B